

Photo and Video Release Waiver

There has been much talk about whether it is safe to have images taken of children participating in sports. While the great majority of images are appropriate and are taken in good faith, it is a fact that images can be misused and children can be put at risk if common-sense procedures are not observed.

A parent or guardian has a right of refuse to have children photographed/videoed. The exercise of this right of refusal cannot be used as grounds for refusing entry into a swimming competition.

In the case of open meets and other competitions where CANES has an official photographer present, all parents attending should be made aware of this in the meet information. If photos are to be published anywhere, the individual parent should be given the opportunity to withhold their consent. Their right to do so should be specifically drawn to their attention. All photographs must observe generally accepted standards of decency in particular: Action shots should be a celebration of the sporting activity and not a sexualized image in a sporting context.

- Action shots should not be taken or retained where the photograph reveals a torn or displaced swim suit.
- Photographs should not be taken from behind swimming blocks at the start of a race or exhibit a child climbing out of the swimming pool.
- Photographs should not be taken in locker-rooms or bathrooms.

Photographs and videos may be taken for: use on the club's website, newspaper articles, notice/message boards, marketing materials, social media and training purposes.

Parents wishing to not have their swimmer photographed and videoed any purpose please contact Hurricane Aquatics in writing. Requests can be sent to:

hurricaneaquatics@gmail.com coachlizkershaw@gmail.com

Hurricane Aquatics 5821 San Amaro Drive Coral Gables, FL 33146

Confirmation of receipt will be sent as well. The request to not photograph your child will remain in effect while your swimmer part of our program or until you notify us in writing otherwise.